

FIG. 1A  
FIG. 1B

100

FIG. 1A

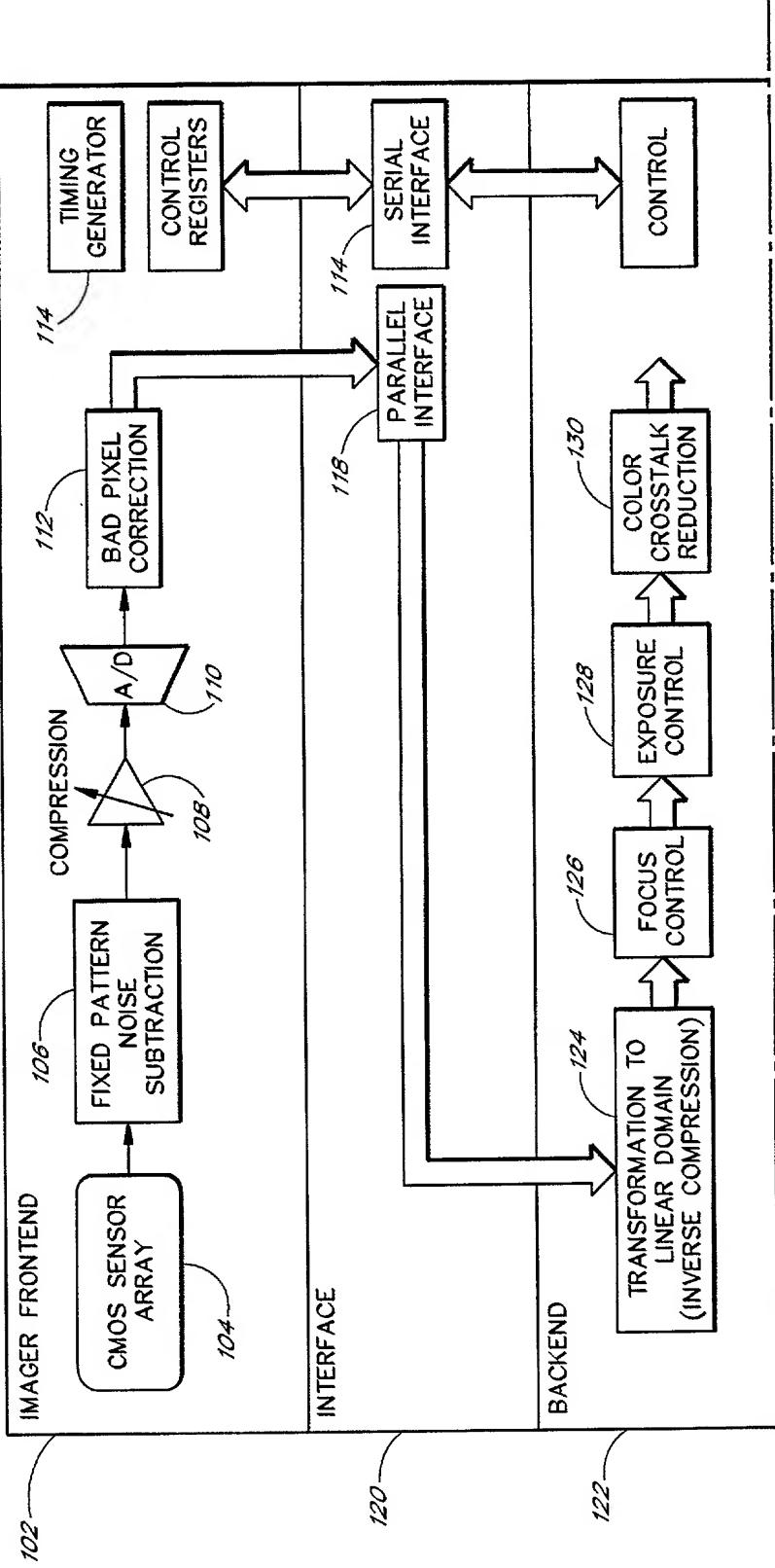
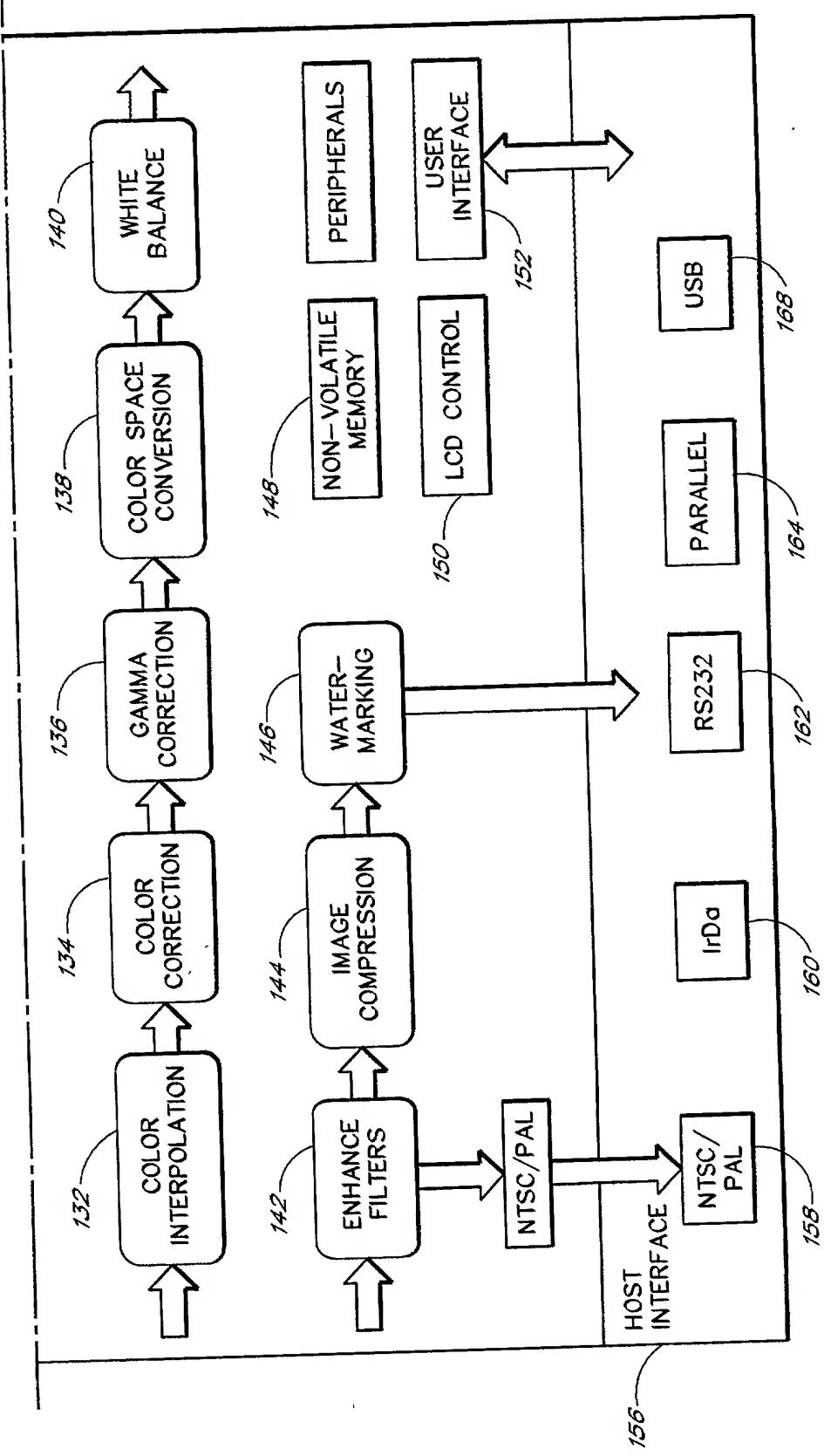


FIG. 1B



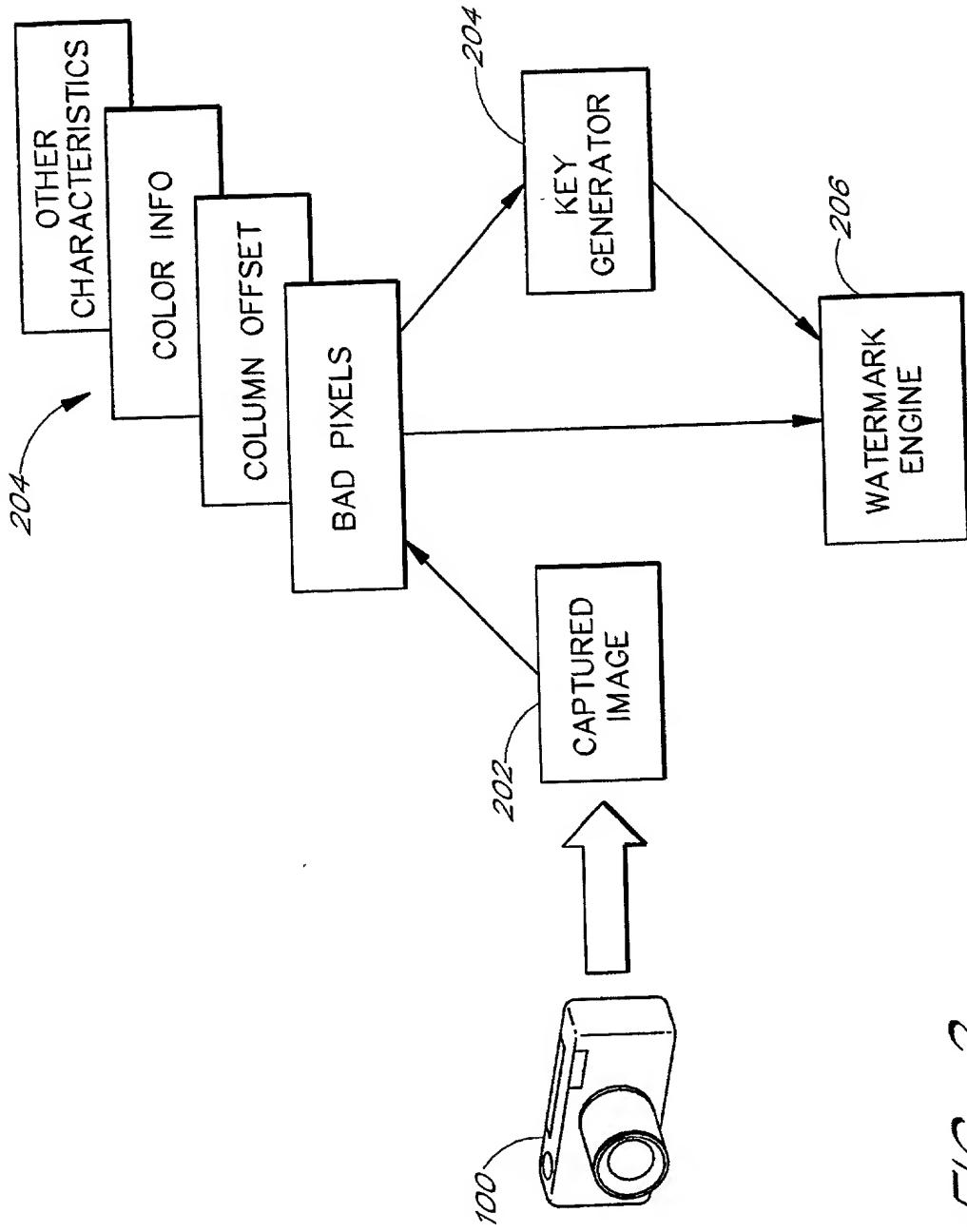


FIG. 2

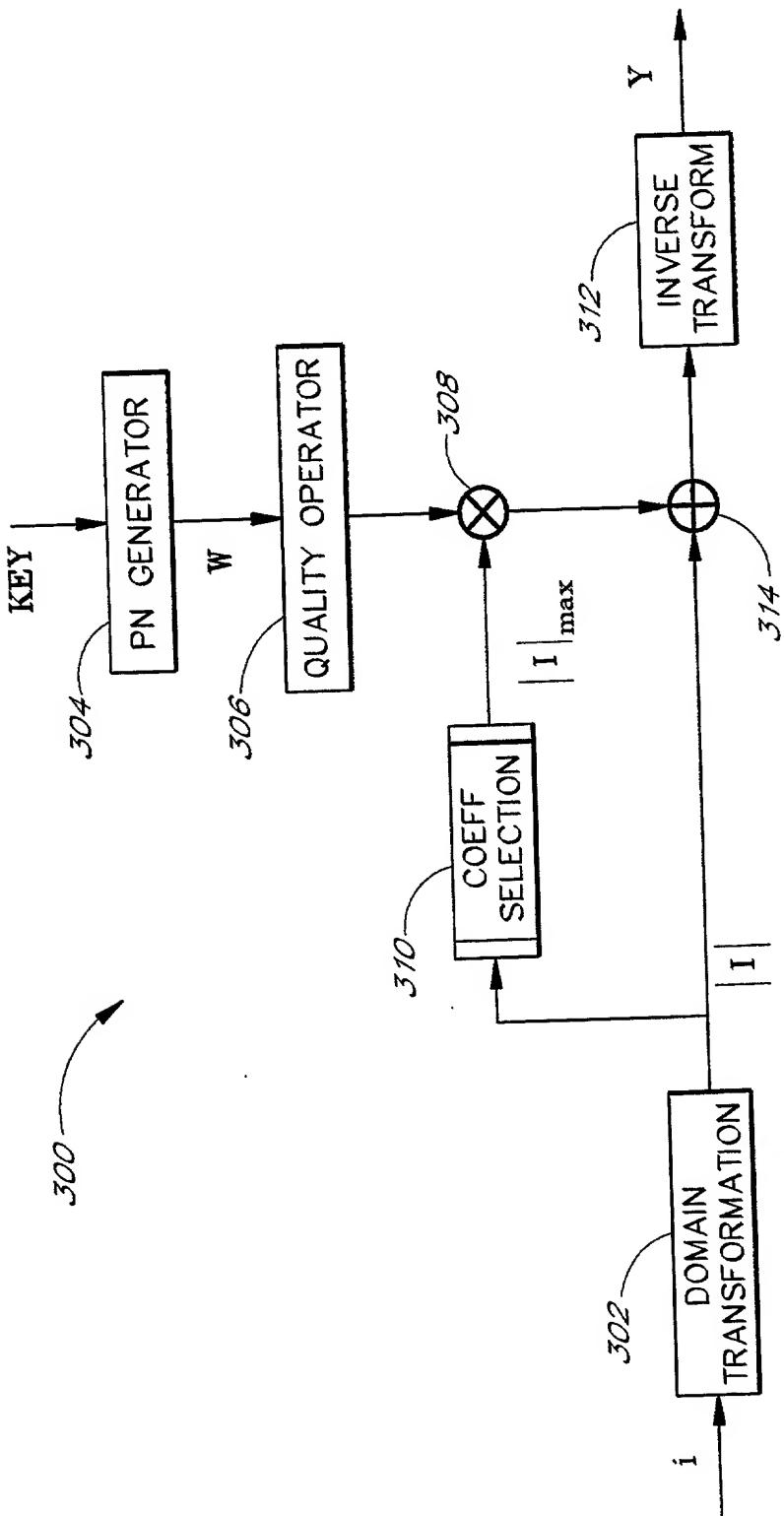


FIG. 3

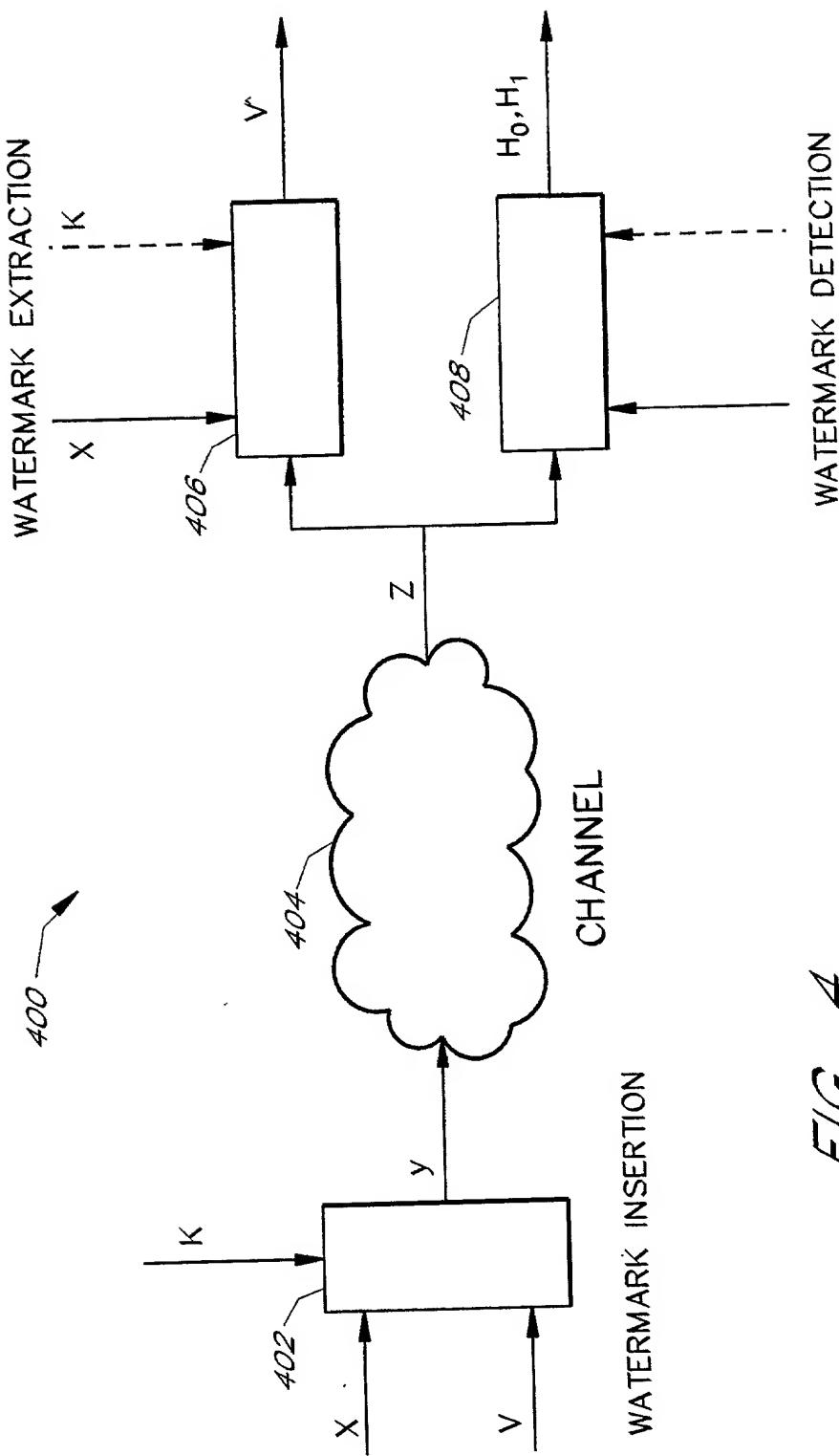
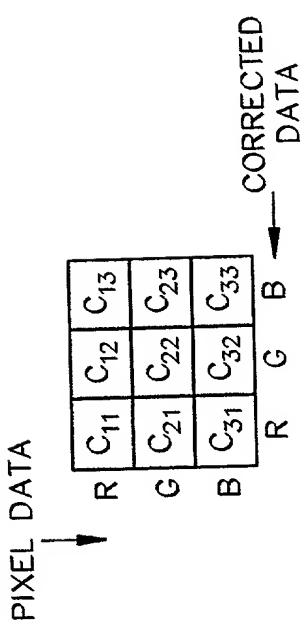


FIG. 4



PRIMARY COLOR FILTER  
AND RGB DATA OUT

FIG. 5A

PRIMARY COLOR FILTER  
AND YUV DATA OUT

FIG. 5B

COMPLEMENTARY COLOR FILTER  
AND RGB DATA OUT

FIG. 5C

R	J <sub>11</sub>	J <sub>12</sub>	J <sub>13</sub>
G	J <sub>21</sub>	J <sub>22</sub>	J <sub>23</sub>
B	J <sub>31</sub>	J <sub>32</sub>	J <sub>33</sub>

R G B

OUTDOOR

DUSK

R	K <sub>11</sub>	K <sub>12</sub>	K <sub>13</sub>
G	K <sub>21</sub>	K <sub>22</sub>	K <sub>23</sub>
B	K <sub>31</sub>	K <sub>32</sub>	K <sub>33</sub>

R G B

FLOURESCENT/  
TUNGSTEN LIGHT

FIG. 5F

C	C <sub>11</sub>	C <sub>12</sub>	C <sub>13</sub>
M	C <sub>21</sub>	C <sub>22</sub>	C <sub>23</sub>
Y	C <sub>31</sub>	C <sub>32</sub>	C <sub>33</sub>

R G B

FIG. 5E

FIG. 5D

START IMAGE	JFIF MARKER	JFIF VERSION	QUANTIZATION TABLE MARKER	START FRAME	START SCAN	COMMENT MARKER	END OF IMAGE
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FIG. 6A

HEADER INFO	MARKER DATA	QUANTIZATION DATA	CODE MARKER	START FRAME	AUXILIARY DATA	IMAGE DATA	STOP FRAME	RESV	GAP
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FIG. 6B